Introduction to High Performance and Data Intensive Computing (4 CFU)

Coordinator: Nico SANNA

Objectives: The aim of the course is to supply the basic concepts of information science and technology necessary to understand and interact with modern computing architectures. The study of computing technology behind human interface will be supplemented with the theoretical models they refer to with a comprehensive coverage of hardware and software computing systems. Lab sessions and hands-on will further complete the training by providing practical knowledge in accessing, programming and deploy computational workflows in different scientific domains. The course is organized in modules.

Program:

	Module						
1.	Computing architectures.						
	Computer architectures by hardware design. Network topologies. Flynn taxonomy.						
	Memory models and program driven approach. Scalability. Amdhal and Gustafsson						
	laws.						
2.	Software.						
	Software design of modern computing systems. Architectures of Operating System.						
	Unix/Linux OS. Software stack and services. Network services. Introduction to						
	storage I/O. Hadoop approach.						
3.	Lab: Linux hands-on.						
	Introductory mini-course on linux/unix with hands-on on DIBAF cluster.						
4.	Recent advances.						
	Cloud driven computing. Docker containers and kubernetics. Quantum Computing.						
5.	Lab: Azure hands-on.						
	Introductory mini-course on Azure powershell with hands-on on Microsoft Azure.						
6	Programming.						
	Introduction to programming technics and methodologies in C and FORTRAN.						
	Compilers. HPC libraries and tools. Programming examples in linear algebra.						
7	Lab: programming hands-on.						
	Learning by examples in C and FORTRAN programming under Linux OS and tools.						
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Teaching method:	lectures, labs and numerical exercises
Semester:	2 nd semester, Academic Year 2019-20.
Final examination:	Online exam.

Classrooms	schedule	(June 2019)
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Ora	Giorno	14:00-15:00	15:00-16:00	16:00-17:00	17:00-18:00	
1	sab					
2	dom					
3	lun	1. Computing architectures 2. Software and OS design				
4	mar					
5	mer	3. Lab: Linux hands-on.				
6	gio					
7	ven					
8	sab					
9	dom					
10	lun	4. Recent advances 4a. Lab: docker hands-on				
11	mar					
12	mer	5. Lab: Azure hands-on.				
13	gio					
14	ven					
15	sab					
16	dom					
17	lun	6. Programming techniques 7. Lab: C & FORTRAN				
18	mar					
19	mer	8. Neural networks 9. Lab: ML hands-on.				